

Call for papers is still open for next SAI - Computing Conference 2019

Computing Conference (formerly called Science and Information (SAI) Conference) is a research conference held in London, UK since 2013. The conference series has featured keynote talks, special sessions, poster presentation, tutorials, workshops, and contributed papers each year.

Despite the short history of computer science as a formal academic discipline, it has made a number of fundamental contributions to science and society?in fact, along with electronics, it is a founding science of the current epoch of human history called the Information Age and a driver of the Information Revolution

The goal of the conference is to be a premier venue for researchers and industry practitioners to share new ideas, research results and development experiences in various fields. It is one of the best respected conferences in the area of computer science.

- Talks by industry experts on the state-of-the-art in computer science
- Lectures by eminent scientists designed to inspire and inform
- Presentations by innovative researchers coming from 50+ countries
- Discussion-oriented sessions and networking breaks to enable collaborations

More info and call for papers/posters: <http://saiconference.com/Computing>

Deadline: 1 November 2018.

Call for Papers - Conference Tracks

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| Technology Trends <ul style="list-style-type: none">Internet of ThingsBlockchainBig DataSmart CitiesMachine to MachineData AnalyticsMobile ApplicationsDeep LearningDigital TransformationSoftware Engineering and Quality | Computing <ul style="list-style-type: none">Quantum ComputingHigh Performance ComputingDistributed and parallel systemsSocial ComputingCloud ComputingGrid ComputingEmbedded ComputingLarge-scale applicationsHuman-centred ComputingMobile computing | Intelligent Systems <ul style="list-style-type: none">Artificial IntelligenceNeural NetworksFuzzy LogicExpert SystemsAgents and Multi-agent SystemsNatural Language ProcessingData MiningSupport Vector MachinesAmbient IntelligenceSentiment Analysis | Machine Vision <ul style="list-style-type: none">Human Computer InteractionComputer VisionImage ProcessingRoboticsGeographic Information SystemsVideo AnalysisMedical DiagnosisSegmentation TechniquesAugmented RealityVirtual Reality |
| Security <ul style="list-style-type: none">PrivacySurveillanceBiometricsInternet SecurityElectronic Data Interchange (EDI)Web Services and PerformanceSecure TransactionsCryptographySecure ProtocolsCyber Security | Communication <ul style="list-style-type: none">Connected MachinesNetworkingWireless/ Mobile CommunicationSignal ProcessingSatellite Communication Systems3G/4G Network EvolutionsMobile Adhoc NetworksOpen Spectrum SolutionsCommunication ProtocolsCognitive Radio | Electronics <ul style="list-style-type: none">Green ComputingSmart GridsSensing and Sensor NetworksE-WasteDigital CircuitsAnalog Circuits & Signal ProcessingDesign AutomationComputer Aided Network DesignAssembly and PackagingSystems Architectures | e-Learning <ul style="list-style-type: none">e-Learning ToolsMobile Learninge-Learning Organisational IssuesGamificationCollaborative LearningCurriculum Content DesignEducational Systems DesignVirtual Learning EnvironmentsWeb-based LearningDelivery Systems and Environments |